



STEVENS
INSTITUTE *of* TECHNOLOGY
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Event-Scheduling Simulation Models

*SYS 611: Systems
Modeling and Simulation*

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Agenda

1. Special Queuing Systems
2. Inventory Systems

Reading: S.M. Ross “The Discrete Event Simulation Approach,” Ch. 7 in *Simulation*, 5th Edition, 2013.



Special Queuing Systems: Balking and Multiple Servers





Customer Balking

- Customers may balk (leave queuing system) if the queue is too long
- Example balking random variable PMF:

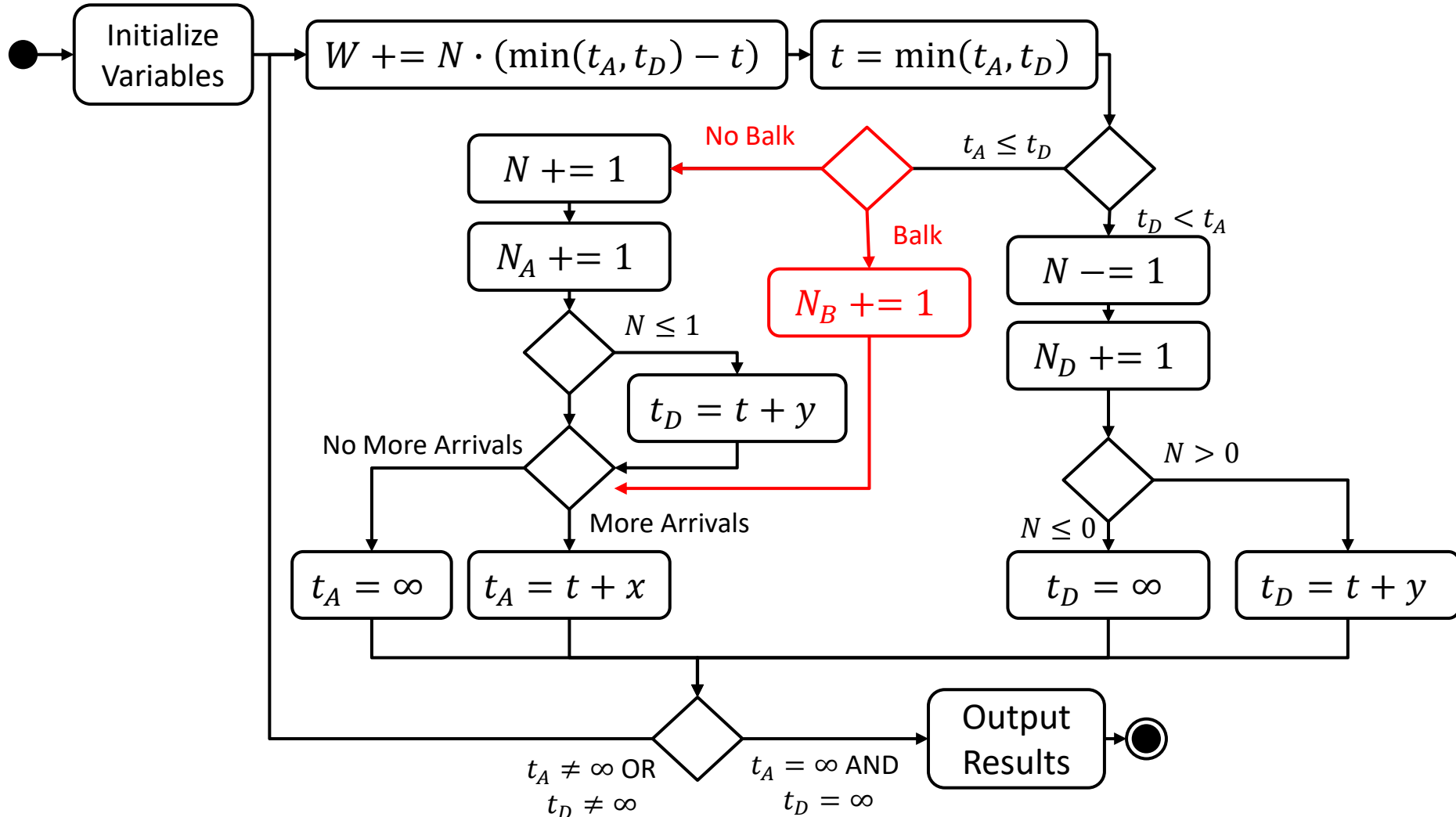
$$P(B) = \begin{cases} 0.5 & \text{if } N > 5 \\ 0 & \text{otherwise} \end{cases}$$

- Balking process generator for r_B random (0,1):

$$B = \begin{cases} \text{Balk} & \text{if } N > 5 \text{ and } r_B < 0.5 \\ \text{No Balk} & \text{otherwise} \end{cases}$$



Balking Activity Diagram





Balking Sim (Excel)

	A	B	C	D	E	F	G	H	I	J
1	Event	t	t_A	t_D	B	N	N_A	N_D	N_B	W
2	0	0	0.94	9999.00	FALSE	0	0	0	0	0.00
3	1	0.94	1.10	3.05	=AND(C3<=D3,F2>5,RAND()<0.5)	0	0	0	0	0.00
4	2	1.10	1.17	3.05	FALSE	2	2	0	0	0.17
5	3	1.17	1.35	3.05	FALSE	3	3	0	0	0.30
6	4	1.35	4.07	3.05	FALSE	4	4	0	0	0.83

Add new balking derived state + generator

	A	B	C	D	E	F	G	H	I	J
1	Event	t	t_A	t_D	B	N	N_A	N_D	N_B	W
2	0	0	0.94	9999.00	FALSE	0	0	0	0	0.00
3	1	0.94	1.10	3.05	FALSE	1	1	0	=IF(E3,I2+1,I2)	0.00
4	2	1.10	1.17	3.05	FALSE	2	2	0	0	0.17
5	3	1.17	1.35	3.05	FALSE	3	3	0	0	0.30
6	4	1.35	4.07	3.05	FALSE	4	4	0	0	0.83

Add new balking counter variable

	A	B	C	D	E	F	G	H	I	J
1	Event	t	t_A	t_D	B	N	N_A	N_D	N_B	W
2	0	0	0.94	9999.00	FALSE	0	0	0	0	0.00
3	1	0.94	1.10	3.05	FALSE	=IF(E2,F2,IF(C2<=D2,F2+1,F2-1))	0	0	0	0.00
4	2	1.10	1.17	3.05	FALSE	2	2	0	0	0.17
5	3	1.17	1.35	3.05	FALSE	3	3	0	0	0.30
6	4	1.35	4.07	3.05	FALSE	4	4	0	0	0.83

Shortcut N update with IF check for balk

	A	B	C	D	E	F	G	H	I	J
1	Event	t	t_A	t_D	B	N	N_A	N_D	N_B	W
2	0	0	0.94	9999.00	FALSE	0	0	0	0	0.00
3	1	0.94	1.10	3.05	FALSE	=IF(E2,G2,IF(C2<=D2,G2+1,G2))	0	0	0	0.00
4	2	1.10	1.17	3.05	FALSE	2	2	0	0	0.17
5	3	1.17	1.35	3.05	FALSE	3	3	0	0	0.30
6	4	1.35	4.07	3.05	FALSE	4	4	0	0	0.83

Shortcut N_A update with IF check for balk

	A	B	C	D	E	F	G	H	I	J	K	L	M	N	
1	Event	t	t_A	t_D	B	N	N_A	N_D	N_B	W		W_bar			
2	0	0	0.94	9999.00	FALSE	0	0	0	0	0.00		1.30			
3	1	0.94	1.10	=IF(OR(AND(C2<=D2,F2+1<=1,NOT(E2)),AND(D2<C2,F2-1>0)),B3-0.75*LN(1-RAND()),IF(AND(D2<C2,F2-1<=0),9999,D2))	3.05	FALSE	2	2	0	0	0.17				
4	2	1.10	1.17	3.05	FALSE	3	3	0	0	0.30					
5	3	1.17	1.35	3.05	FALSE	4	4	0	0	0.83					
6	4	1.35	4.07	3.05	FALSE										

Edit t_D condition for NOT balk

Balking Sim (Python)



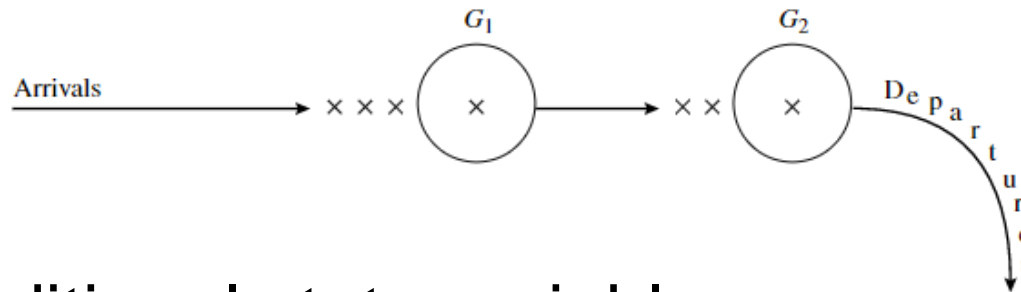
```
while (t_A < np.inf
       or t_D < np.inf):
    W += N*(min(t_A, t_D) - t)
    t = min(t_A, t_D)
    if t_A <= t_D:
        if generate_b(N):
            N_B += 1
        else:
            N += 1
            N_A += 1
            if N <= 1:
                t_D = t + generate_y()
    t_A = (t + generate_x()
           if t < 1000 else np.inf)
...

```

```
def generate_b(N):
    r = np.random.rand()
    if N > 5 and r < 0.5:
        return True
    else:
        return False

```

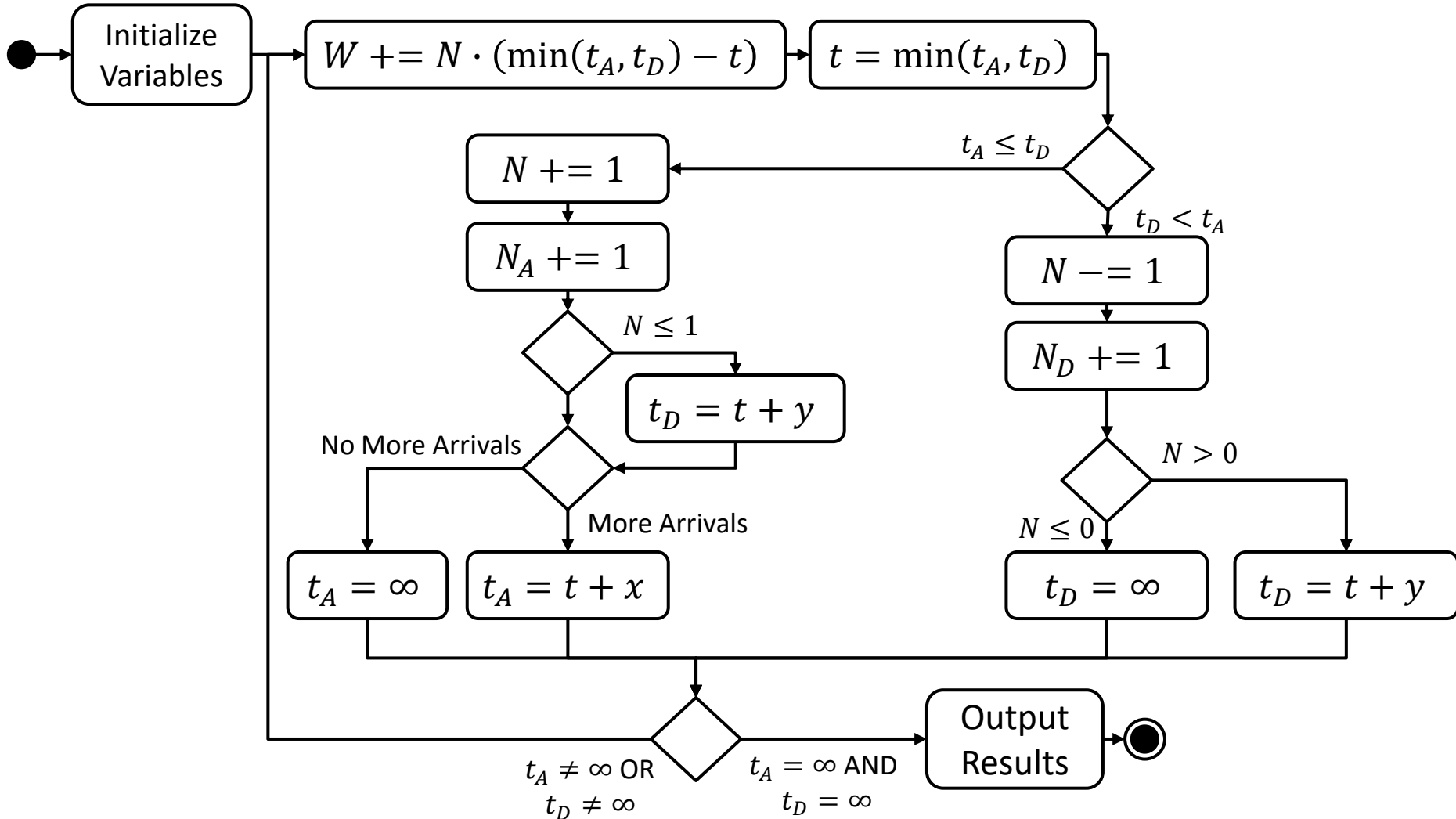
Queuing with Serial Servers



- Need additional state variable
 - N_1 : customers waiting for server 1
 - N_2 : customers waiting for server 2
- New events distinguish between:
 - Service complete for server 1 (t_1)
 - Service complete for server 2 (t_2)

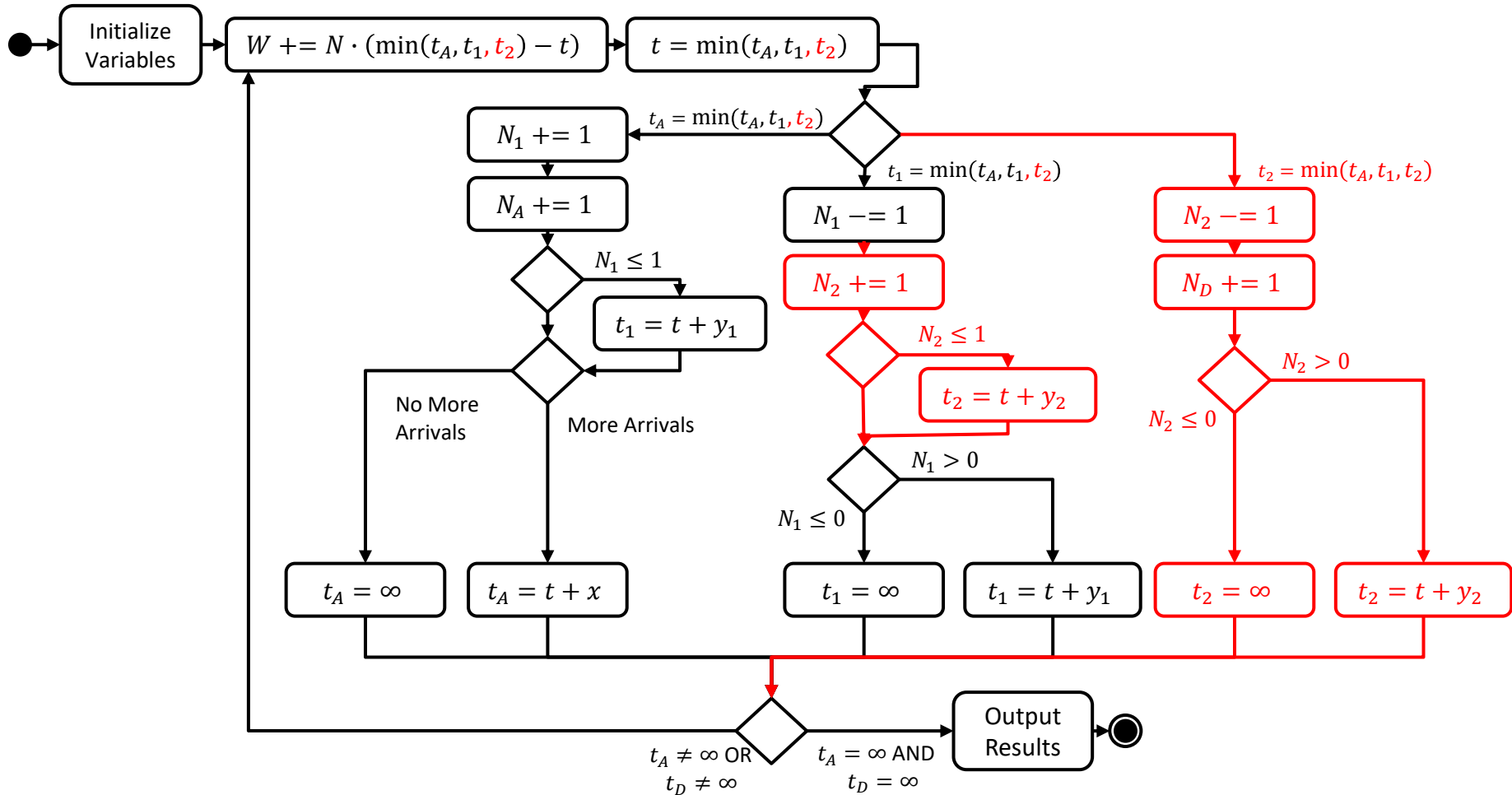
Ross (2013), pp. 115-117

Serial Server Activity Diagram

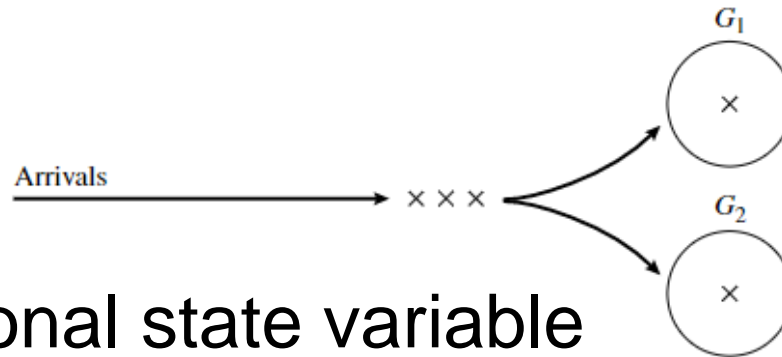




Serial Server Activity Diagram



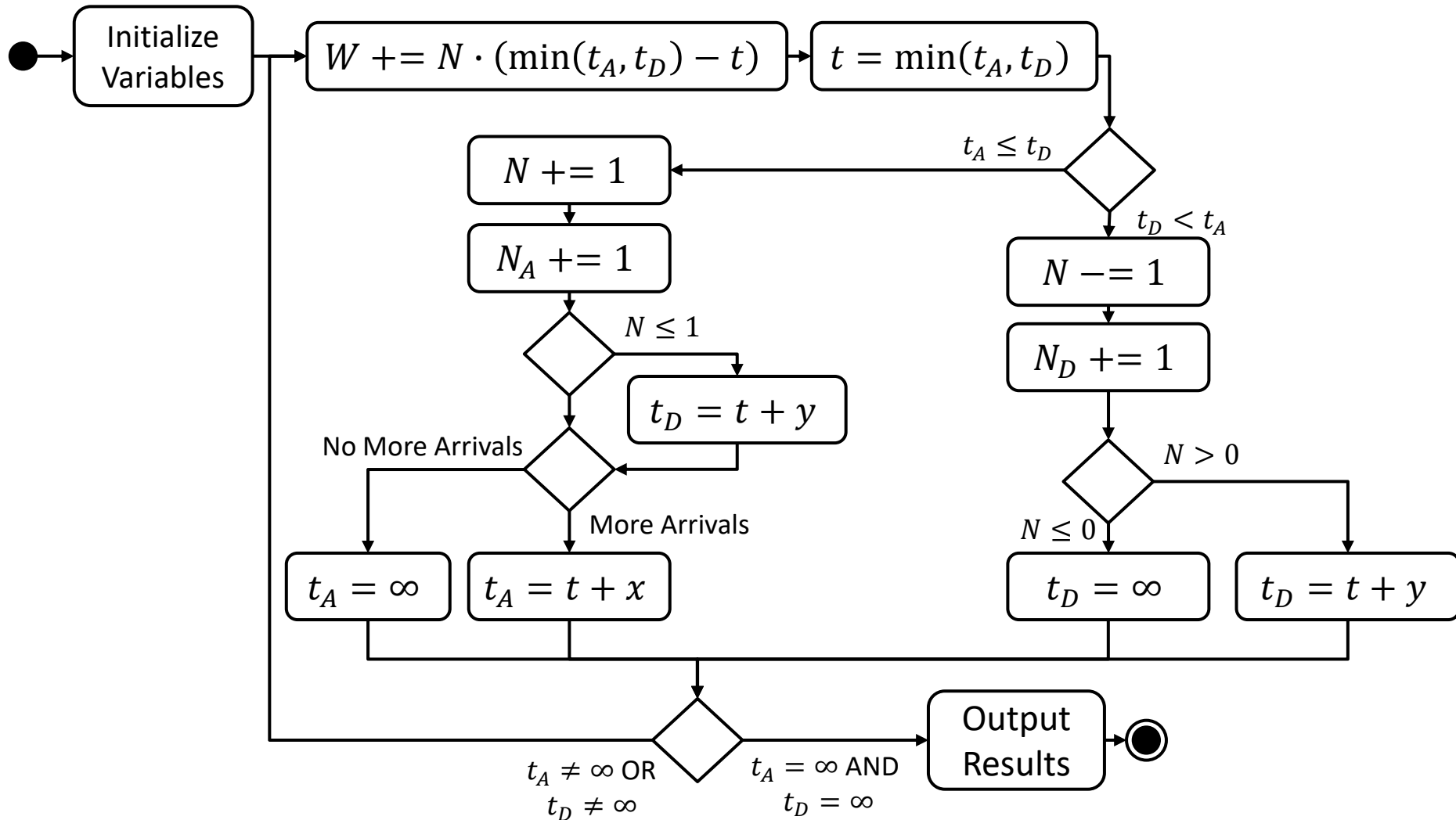
Queuing with Parallel Servers



- Need additional state variable
 - N : total number of customers
 - N_1 : number of customers with server 1 (typically 0 or 1)
 - N_2 : number of customers with server 2 (typically 0 or 1)
- New events distinguish between:
 - Service complete for server 1 (t_1)
 - Service complete for server 2 (t_2)

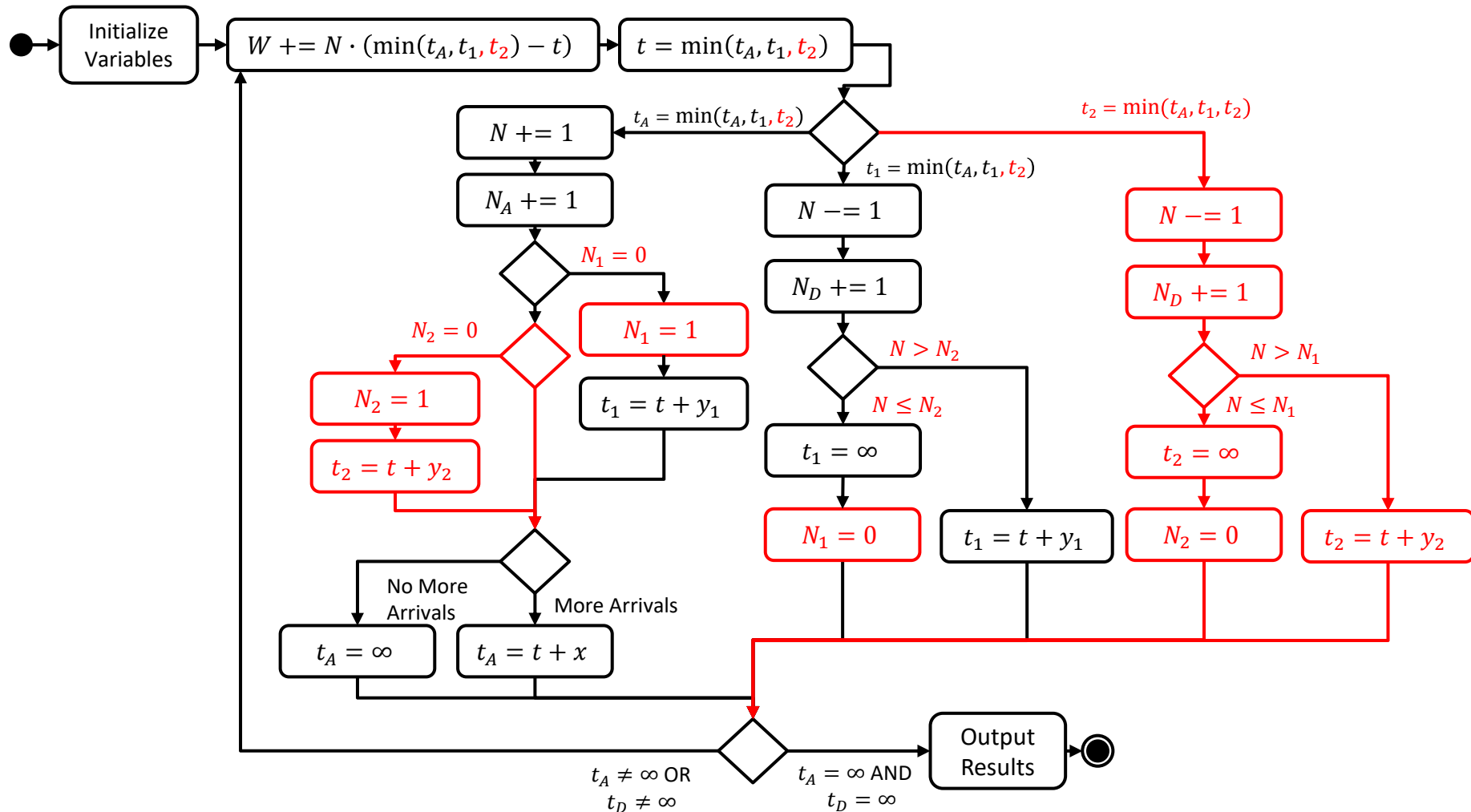
Ross (2013), pp. 117-120

Parallel Server Activity Diagram





Parallel Server Activity Diagram





Inventory Systems





Inventory Model

- Stock products which sell for $r = 100$ each
- Customer inter-arrival time

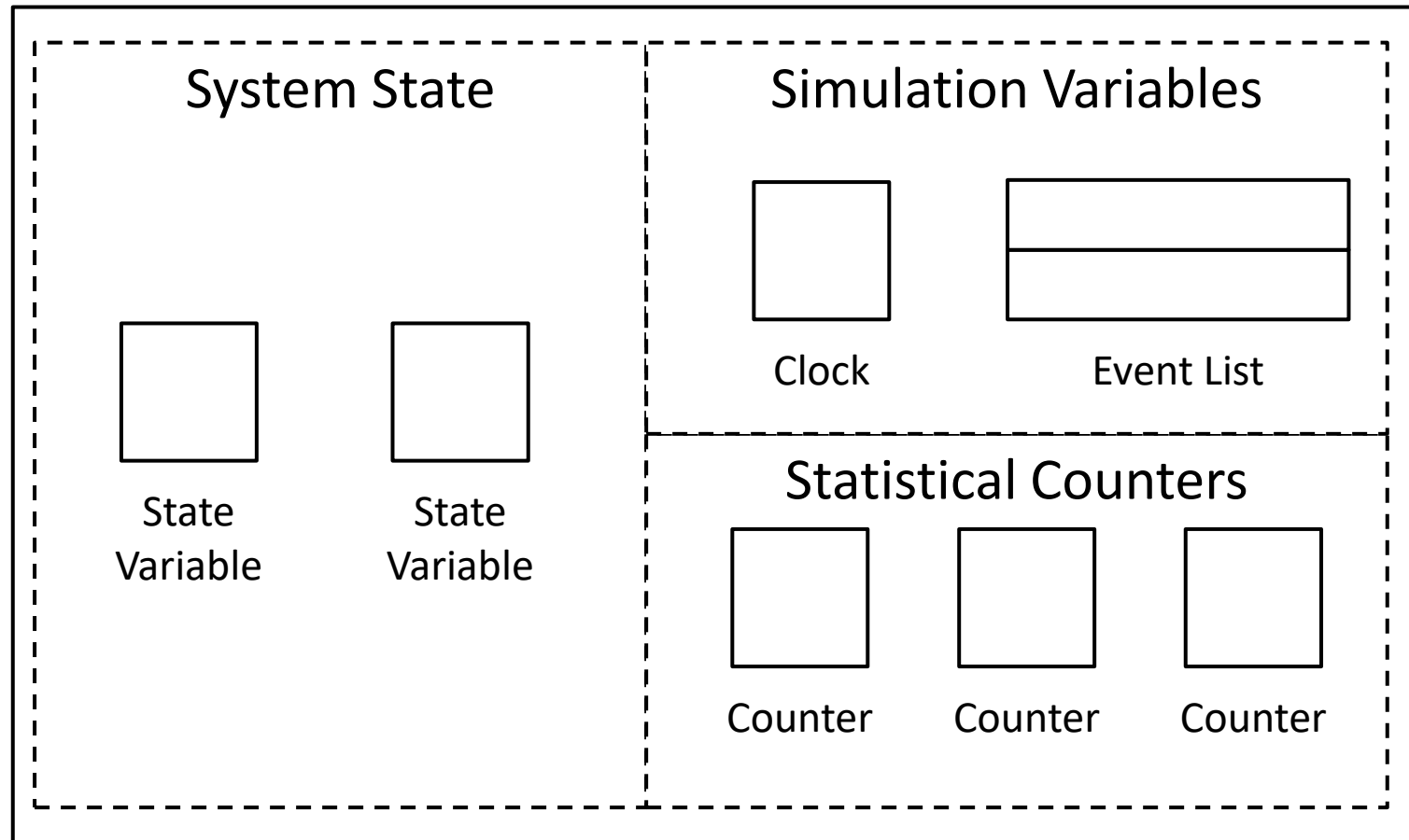
$$d \sim \text{exponential}(\lambda = 5)$$

- Each customer demands products (can only sell stock)

$$D \sim \text{uniform}(1,4)$$

- Order policy: when inventory is $x < Q$, place an order for $y = S - x$ (only one outstanding order at a time)
- Costs $c(y) = 50 \cdot y$ to order y units
- Delay of $L = 2$ days until delivery
- Holding cost of $h = 2$ per item per day

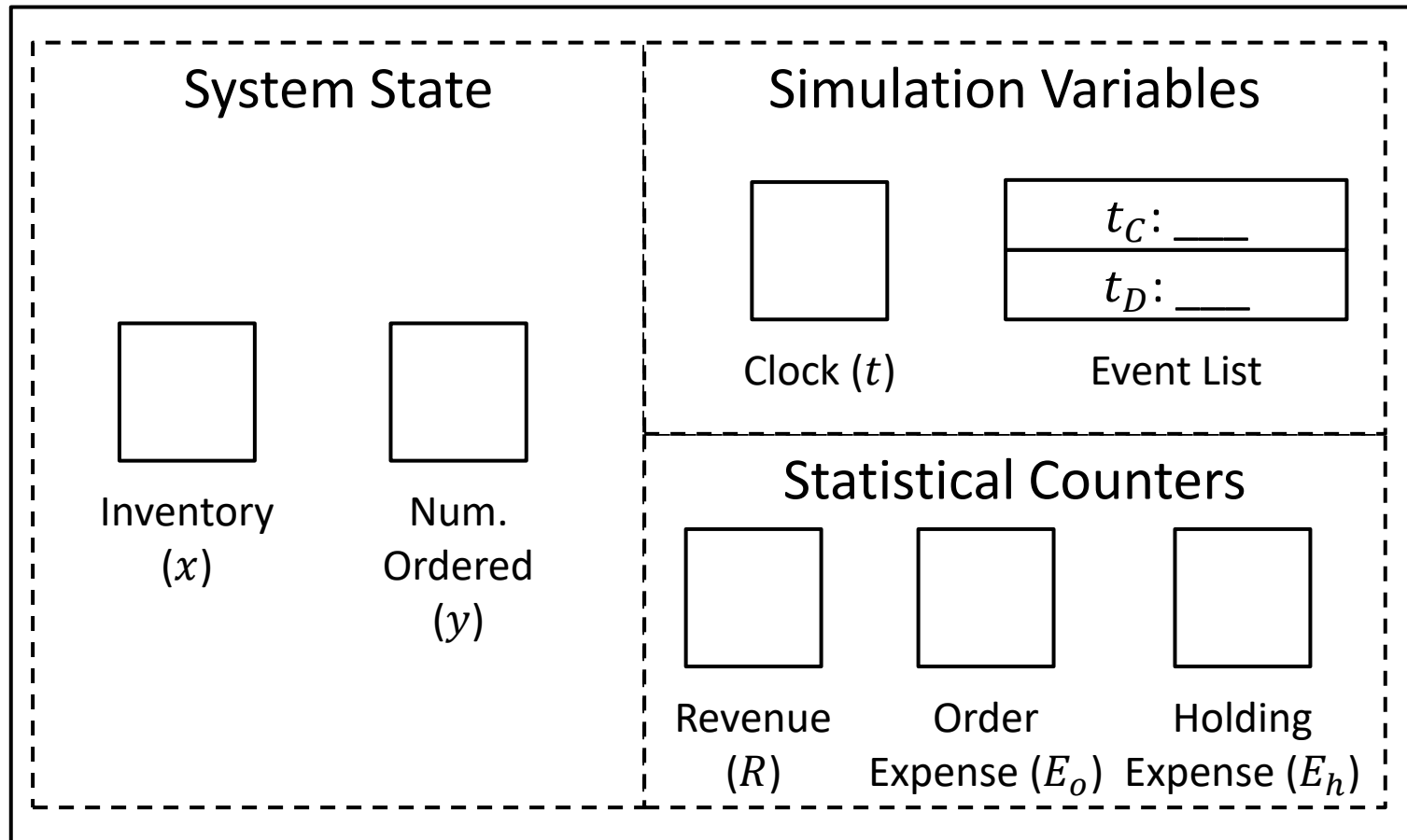
Inventory Model Structure?





Inventory Model Structure

Design parameters: Order-up-to (S), Order threshold (Q)



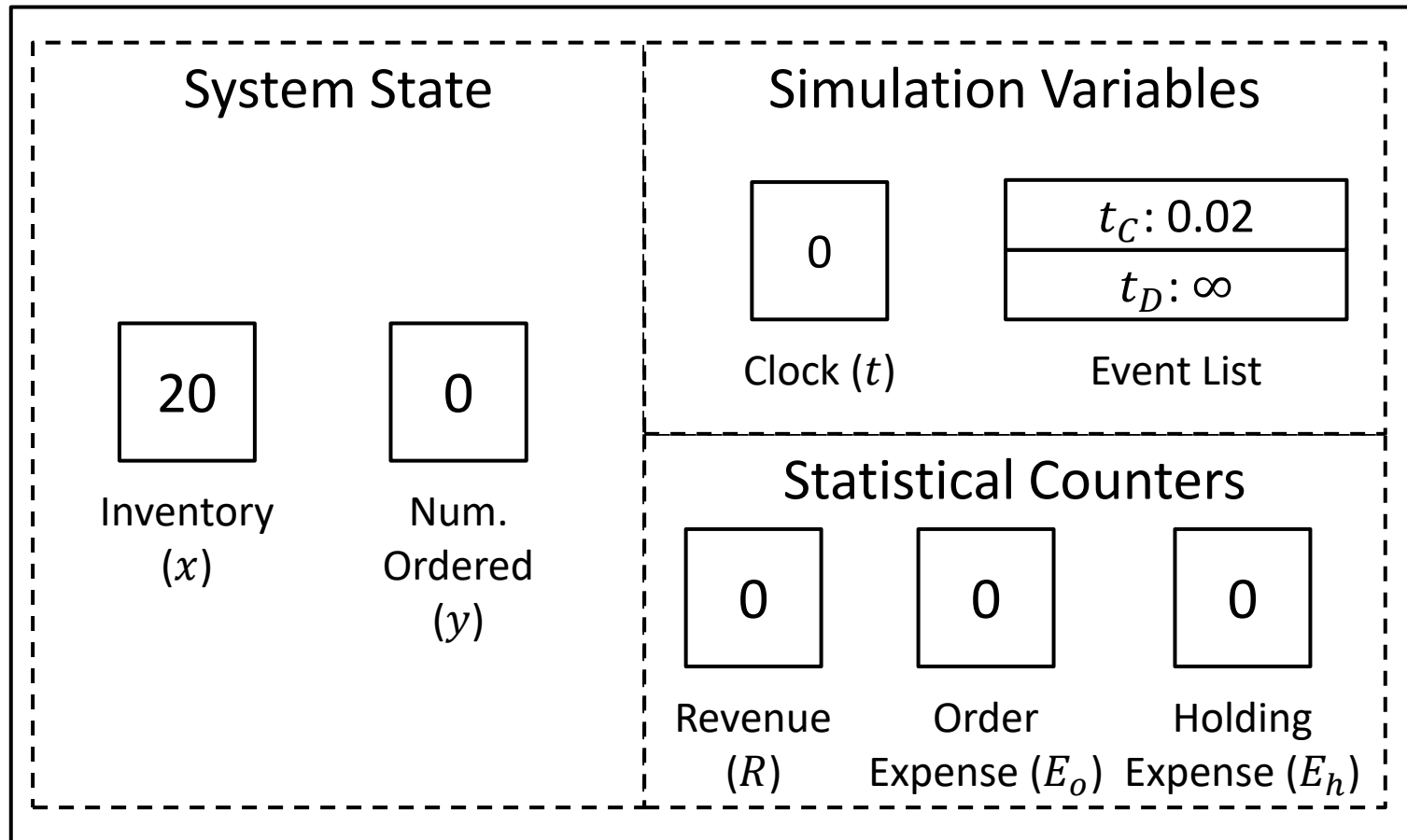


Initialize Simulation

$$S = 20, Q = 15$$

Inter-arrival times: 0.02, 0.18, 0.18, 0.38

Demands: 1, 1, 4, 4



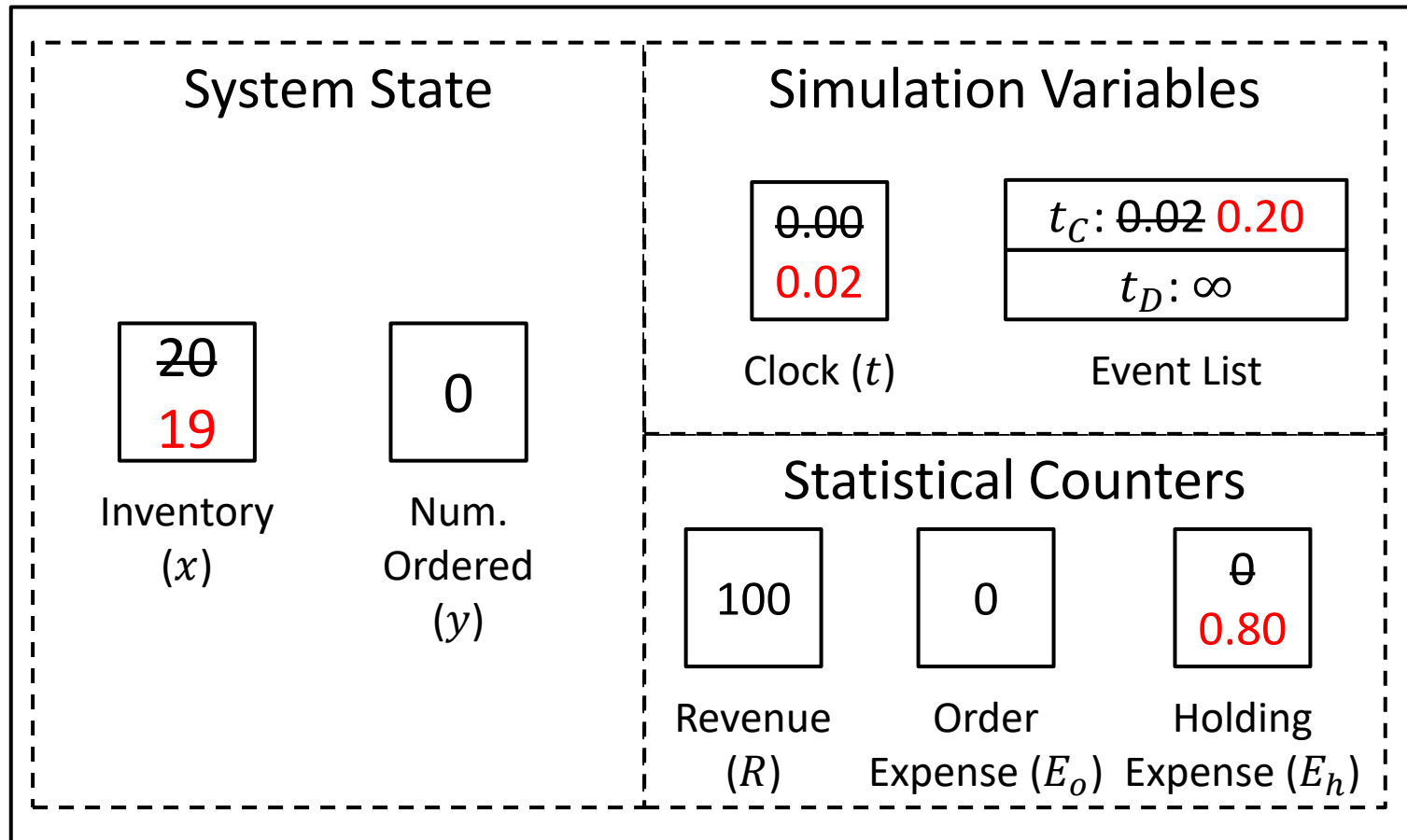


Customer @ $t = 0.02$

$s = 20, Q = 15$

Inter-arrival times: ~~0.02~~, 0.18, 0.18, 0.38

Demands: 1, 1, 4, 4



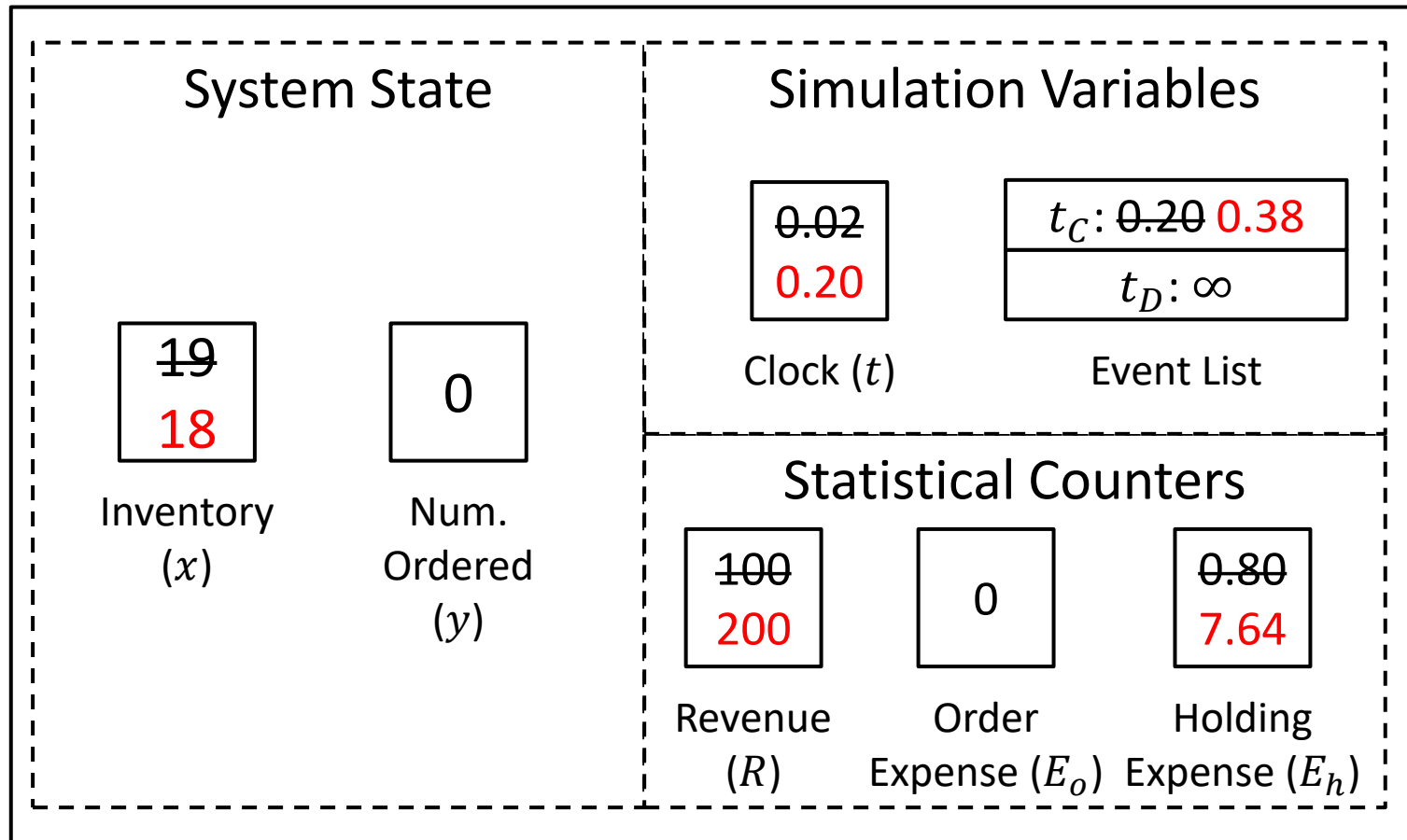


Customer @ $t = 0.20$

$s = 20, Q = 15$

Inter-arrival times: ~~0.02~~, ~~0.18~~, **0.18**, 0.38

Demands: ~~1~~, **1**, 4, 4



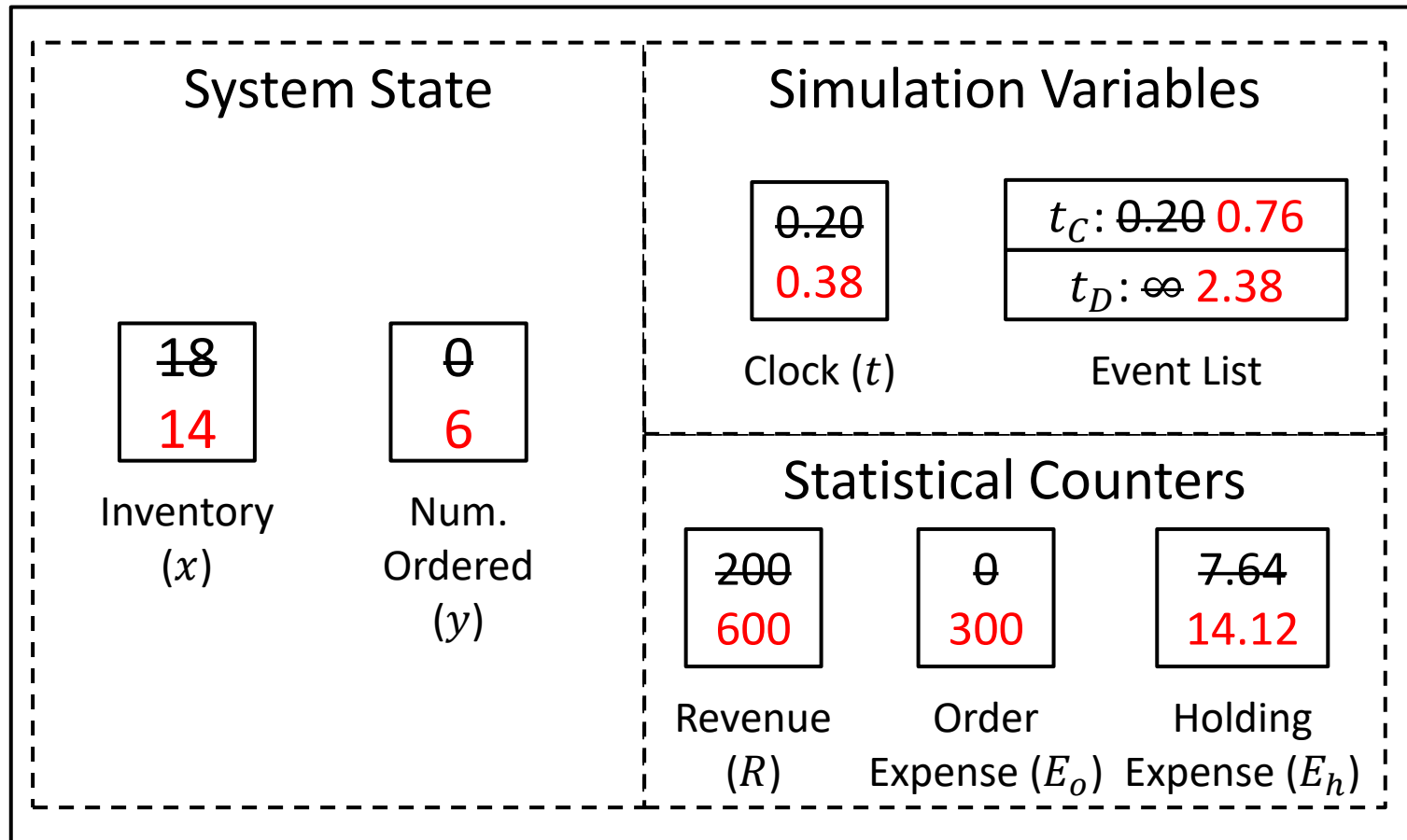


Customer @ $t = 0.38$

$s = 20, Q = 15$

Inter-arrival times: ~~0.02~~, ~~0.18~~, ~~0.18~~, **0.38**

Demands: ~~1~~, ~~1~~, **4**, 4



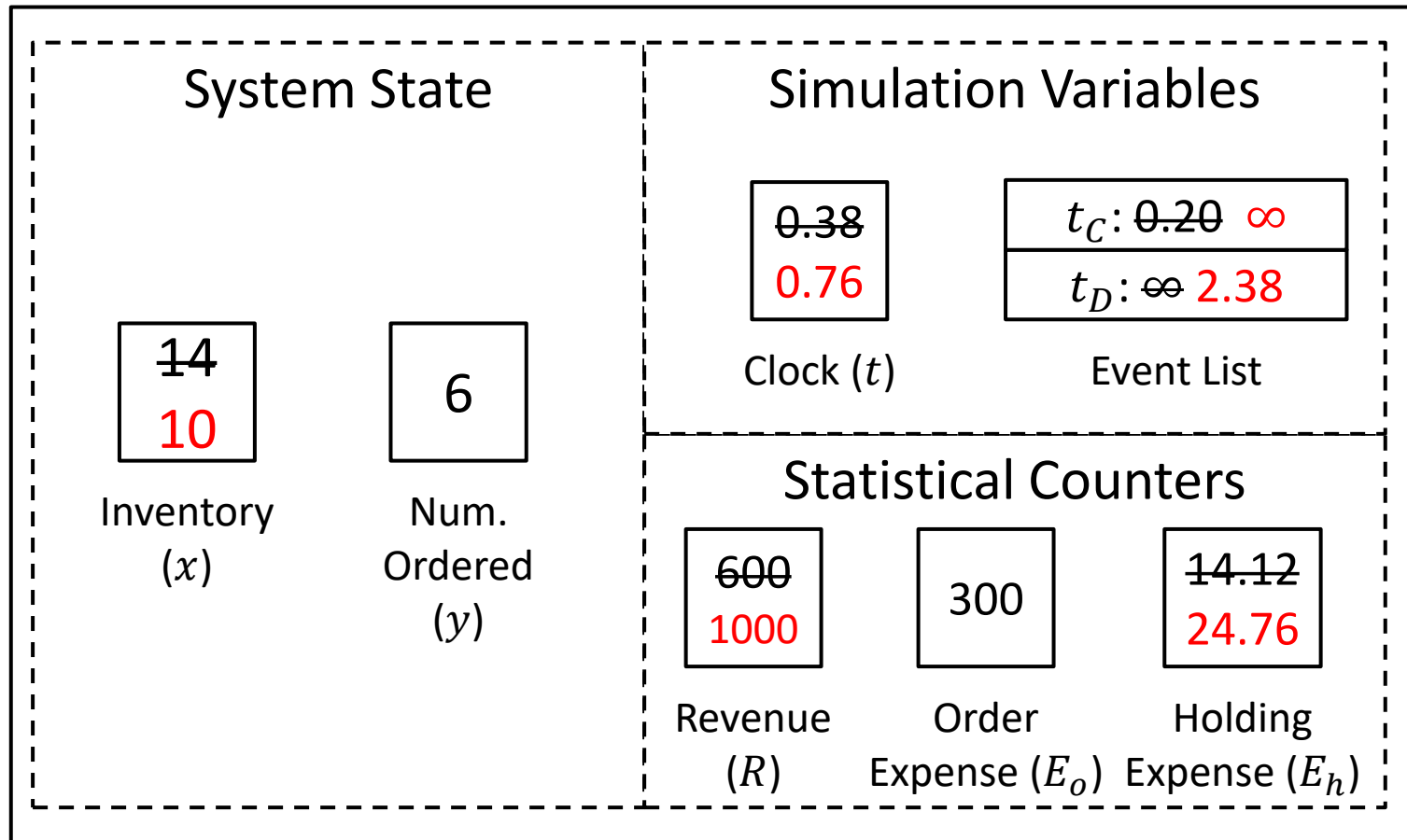


Customer @ $t = 0.76$

$s = 20, Q = 15$

Inter-arrival times: ~~0.02, 0.18, 0.18, 0.38~~

Demands: ~~1, 1, 4, 4~~



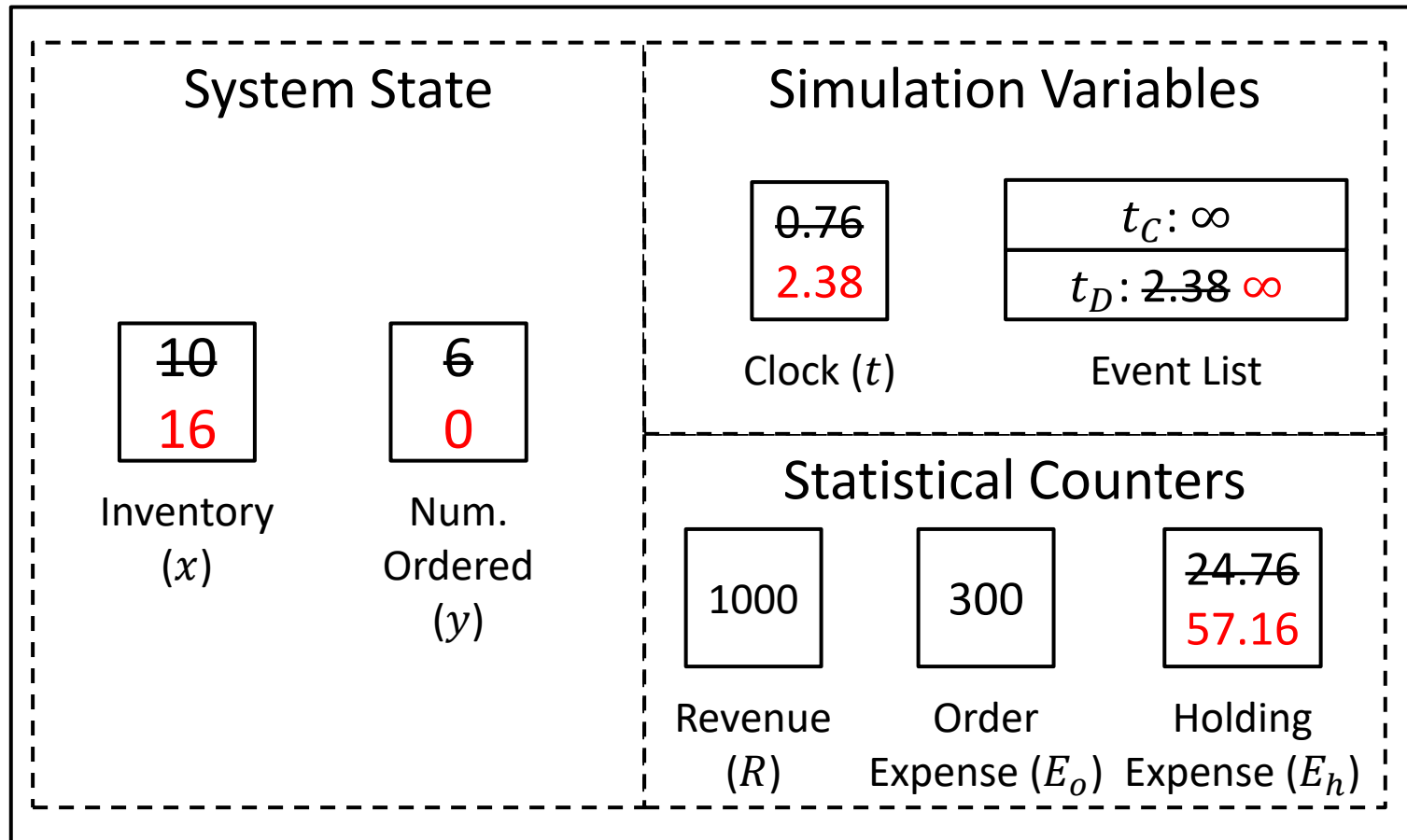


Delivery @ $t = 2.38$

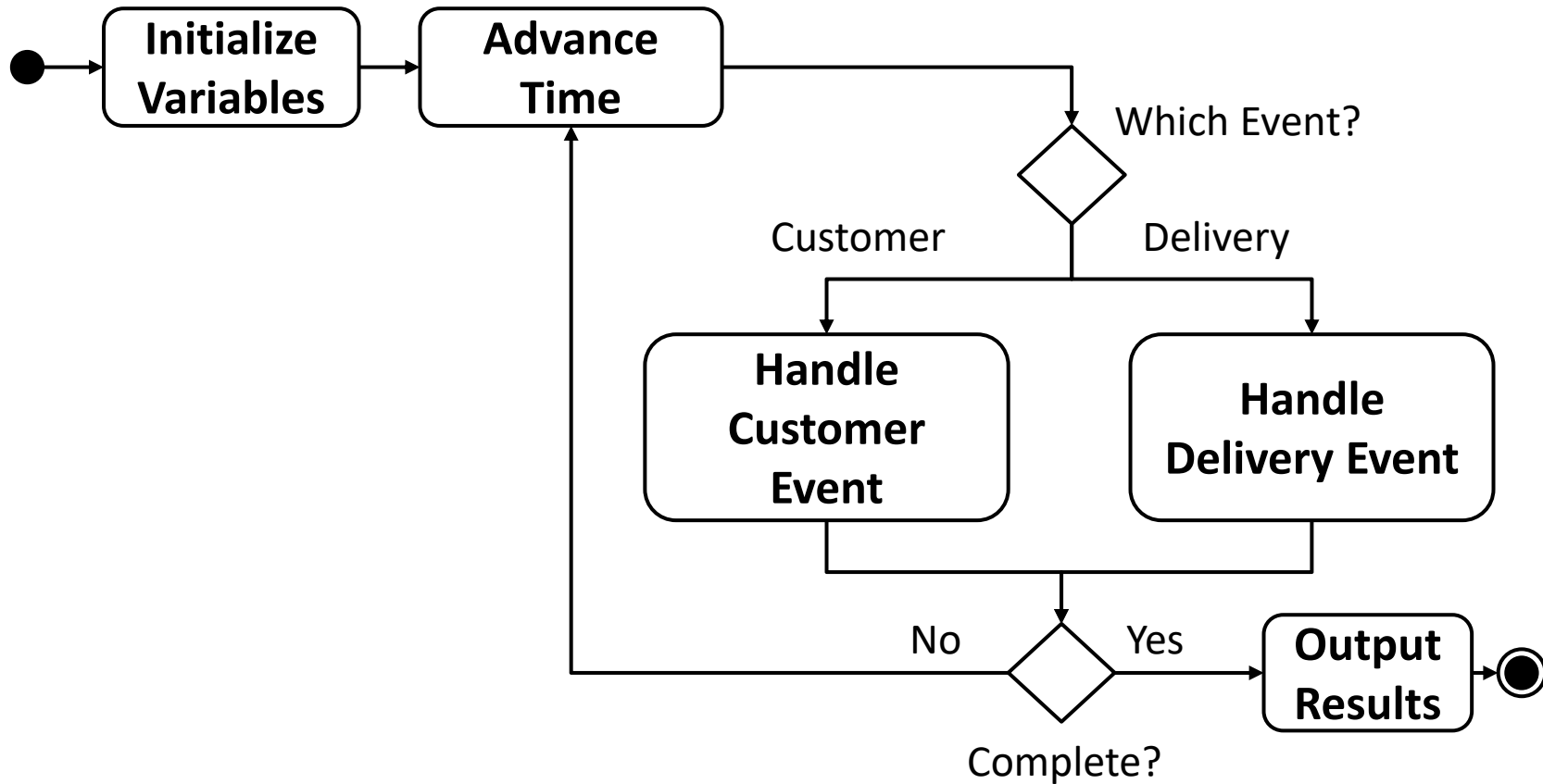
$S = 20, Q = 15$

Inter-arrival times: ~~0.02, 0.18, 0.18, 0.38~~

Demands: ~~1, 1, 4, 4~~

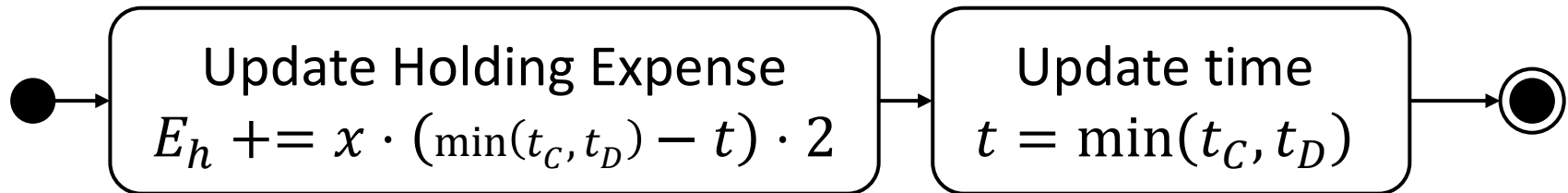


Inventory Activity Diagram



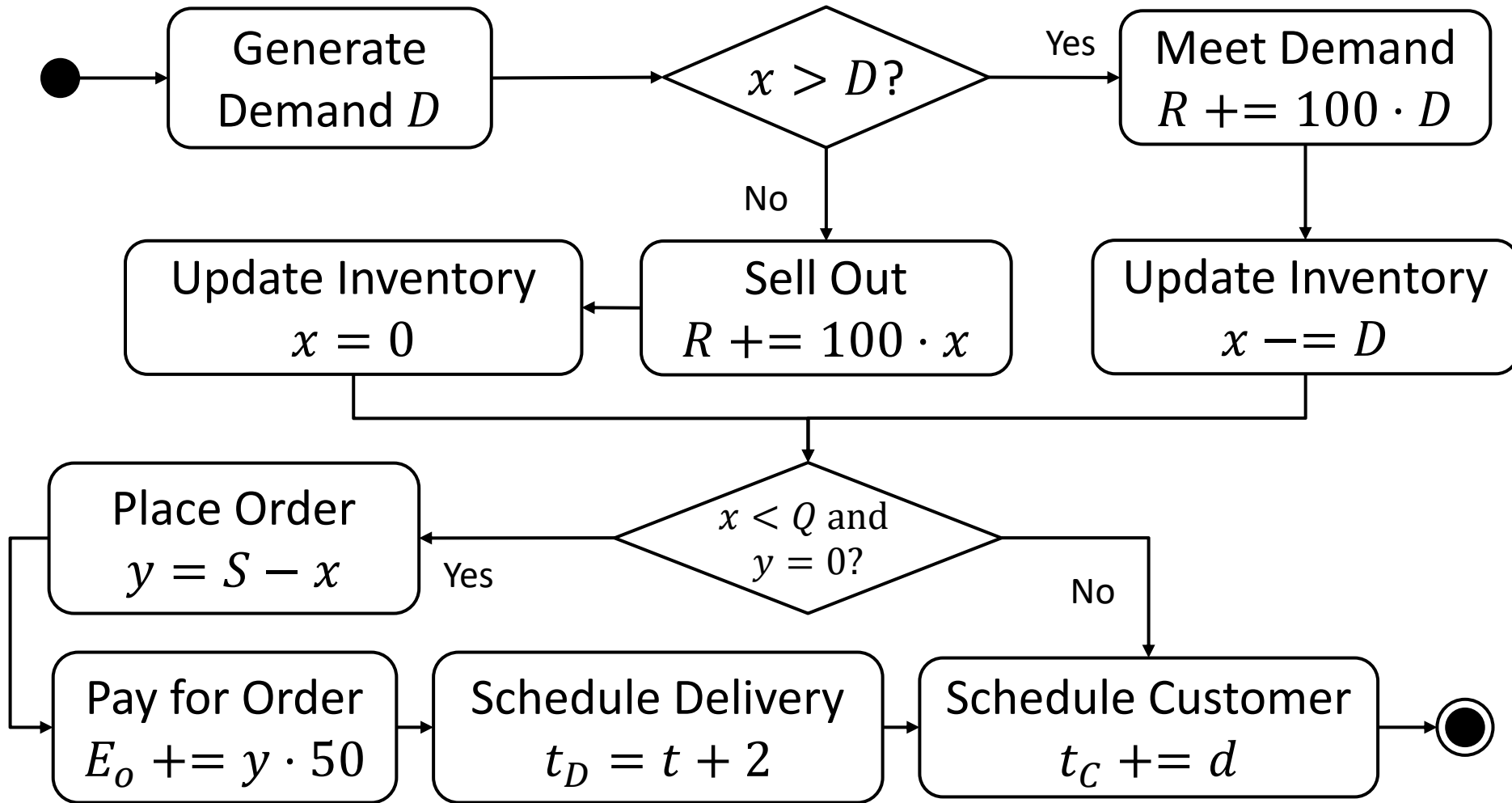


Advance Time



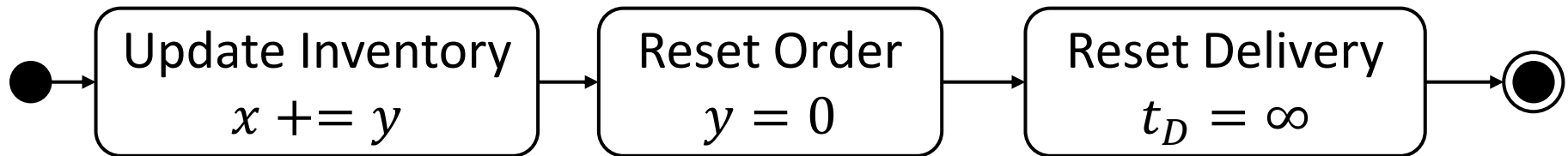


Handle Customer Event





Handle Delivery Event



Inventory Activity Diagram

